# **Rules Sheet – Spring Thaw**

Trevino Division - Cog Hill Golf & CC #1 – Saturday, April 6, 2024

Closest to the pin 4 & 17

Bunkers - Lift, rake, & place

Perimeter of all courses (wooded areas) and all fescue (may be mowed down in spots) / long grass will be played as a penalty area. Ball can be played as is w/o penalty or you may drop where it crossed into area with a one stroke penalty

Lost ball applies except in fescue and perimeter

No local rules are in effect

Scoring will be done in the Main Clubhouse basement locker room

Cart not included with entry fee (\$20)

### PACE OF PLAY SHOULD NOT EXCEED 4:11.

Play ready golf, players should proceed to their ball and if safe to do so, play their next shot regardless if they have "Honors" – Pace of Play can be significantly improved if all players consistently abide by this admonition. There is no need to wait if you can hit your shot safely.

Time limit for searching for ball is Three Minutes.

Players are encouraged to play their shot (Within 40 seconds) of reaching the location of their ball.

Submit official scorecards immediately after your round

## **Rules Sheet – Spring Thaw**

## Palmer Division - Cog Hill Golf & CC #2 - Saturday, April 6, 2024

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Closest to the pin 4 & 14

Bunkers - Lift, rake, & place

Perimeter of all courses (wooded areas) and all fescue (may be mowed down in spots) / long grass will be played as a penalty area. Ball can be played as is w/o penalty or you may drop where it crossed into area with a one stroke penalty

Lost ball applies except in fescue and perimeter

Out of Bounds is left boundary fence on #1 and behind green on #18

A drop area marked by RED or ORANGE FLAGS on #10 by the ravine in front of green. If your ball is lost please use drop area to maintain pace of play

Free relief from the enclosed cart path by #10 green (including the actual fence restricting swing) no closer to the hole

No local rules are in effect

Scoring will be done in the Main Clubhouse basement locker room

Cart not included with entry fee (\$20)

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### PACE OF PLAY SHOULD NOT EXCEED 4:11.

Play ready golf, players should proceed to their ball and if safe to do so, play their next shot regardless if they have "Honors" – Pace of Play can be significantly improved if all players consistently abide by this admonition. There is no need to wait if you can hit your shot safely.

Time limit for searching for ball is Three Minutes.

Players are encouraged to play their shot (Within 40 seconds) of reaching the location of their ball.

Submit official scorecards <u>immediately</u> after your round

# **Rules Sheet – Spring Thaw**

Player Division - Cog Hill Golf & CC #3 – Saturday, April 6, 2024

Closest to the pin 4 & 12

Bunkers - Lift, rake, & place

Perimeter of all courses (wooded areas) and all fescue (may be mowed down in spots) / long grass will be played as a penalty area. Ball can be played as is w/o penalty or you may drop where it crossed into area with a one stroke penalty

Lost ball applies except in fescue and perimeter

No local rules are in effect

Scoring will be done in the Main Clubhouse basement locker room

Cart not included with entry fee (\$20)

### PACE OF PLAY SHOULD NOT EXCEED 4:11.

Play ready golf, players should proceed to their ball and if safe to do so, play their next shot regardless if they have "Honors" – Pace of Play can be significantly improved if all players consistently abide by this admonition. There is no need to wait if you can hit your shot safely.

Time limit for searching for ball is Three Minutes.

Players are encouraged to play their shot (Within 40 seconds) of reaching the location of their ball.

Submit official scorecards immediately after your round