

Rules Sheet – Two Man Scramble

Low Division

Randall Oaks Golf Club - October 2, 2022

Blue Tees – 70.0 / 128

Closest to the pin: - 2 & 17

Two Man Scramble Format:

- Both team members tee off on each hole and then decide which tee shot they like best and mark the spot with a tee or ball marker.
- The other team member will pick up their ball and place it within one club length (no closer to the hole) of the marked spot. **If the ball you choose to play is in a bunker or rough, the ball must remain in the bunker or rough even if the ball is placed within one club length away.**
- The procedure is followed on every shot for the remainder of the hole, including putts. The ball must be marked on the putting green.
- Putts need to be placed within three (3) inches of the marked spot (no closer the hole). The first ball to go in the hole is counted for the team score. When putting, once any ball is holed out, no further strokes count. The team is cautioned not to “tap” in putts until your team member has the opportunity to attempt the team’s original putt.
- **ONCE THE PUTT IS HOLED, MOVE ON TO THE NEXT HOLE. NO PRACTICE PUTTS.**

Bunkers - Lift, rake, & place

The long fescue type grass is to be played as a penalty area. If ball is lost or cannot be played, take the penalty stroke under the penalty area option.

Out of Bounds is marked by the fence surrounding the course.

All water hazards are marked, if one is in question play as penalty area

Hole #5 --Relief is granted for both stance and flight on the fence.

There are no drop areas to be used.

No Local Rules are in effect.

PACE OF PLAY SHOULD NOT EXCEED 4:30

Play ready golf, player should proceed to their ball and if safe to do so, play their next shot regardless if they have “Honors” – Pace of Play can be **significantly improved** if all players consistently abide by this admonition. There is no need to wait if you can hit your shot safely.

Time limit for searching for ball is **Three Minutes**.

Players are encouraged to play their shot (**Within 40 seconds**) of reaching the location of their ball.

Local Rules are not used in NIMAGA Events, except those noted above
Submit official scorecards immediately after your round
Cart is Not Included (Cost \$15)

NEW SCORING PROCEDURE

Prior to the tournament, please download the Golf Genius mobile app on your smart phones. Just search for Golf Genius (it's free)

On tournament day, you will be given a Golf Genius scorecard prior to teeing off.

- Exchange scorecard with the other team.
- The GGID is printed on the scorecard.
- Pick one player in your group to enter scores in the Golf Genius app by logging in with the GGID. One score for each team is entered.
 - Each team keeps score of the opposing team on the scorecard.
 - **Enter the gross score for the team in the app and scorecard.**
 - After the round, verify the scores and sign the scorecard.
 - Turn in the scorecard to the TD (who will verify and/or post scores in Golf Genius).

******THESE SCORES SHOULD NOT BE REPORTED TO CDGA******

Revised 9/30/2022

Rules Sheet – Two Man Scramble

High Division

Bonnie Dundee Golf Club - October 2, 2022

Blue Tees – 68.8 / 118

Closest to the pin: - 6 & 11

Two Man Scramble Format:

- Both team members tee off on each hole and then decide which tee shot they like best and mark the spot with a tee or ball marker.
- The other team member will pick up their ball and place it within one club length (no closer to the hole) of the marked spot. **If the ball you choose to play is in a bunker or rough, the ball must remain in the bunker or rough even if the ball is placed within one club length away.**
- The procedure is followed on every shot for the remainder of the hole, including putts. The ball must be marked on the putting green.
- Putts need to be placed within three (3) inches of the marked spot (no closer the hole). The first ball to go in the hole is counted for the team score. When putting, once any ball is holed out, no further strokes count. The team is cautioned not to “tap” in putts until your team member has the opportunity to attempt the team’s original putt.
- **ONCE THE PUTT IS HOLED, MOVE ON TO THE NEXT HOLE. NO PRACTICE PUTTS.**

Bunkers - Lift, rake, & place

The long fescue type grass is to be played as a penalty area. If ball is lost or cannot be played, take the penalty stroke under the penalty are option.

Out of Bounds is marked by fence and woods surrounding the course.

Water hazard is marked play as penalty area.

There are no drop areas to be used.

No Local rules in effect.

NIMAGA score card is the official score card for this event.

PACE OF PLAY SHOULD NOT EXCEED. 4hrs 15min.

Play ready golf, player should proceed to their ball and if safe to do so, play their next shot regardless if they have “Honors” – Pace of Play can be **significantly improved** if all players consistently abide by this admonition. There is no need to wait if you can hit your shot safely.

Time limit for searching for ball is **Three Minutes**.

Players are encouraged to play their shot (**Within 40 seconds**) of reaching the location of their ball.

Local Rules are not used in NIMAGA Events, except those noted above
Submit official scorecards immediately after your round
Cart is Not Included (Cost \$13)

NEW SCORING PROCEDURE

Prior to the tournament, please download the Golf Genius mobile app on your smart phones. Just search for Golf Genius (it's free)

On tournament day, you will be given a Golf Genius scorecard prior to teeing off.

- Exchange scorecard with the other team.
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