

Rules Sheet – Spring Thaw

Cog Hill Sat, Apr 10th, 2021

Palmer – Cog 3 (black) Player - Cog 1 (black) Trevino – Cog 1 (blue)



Closest to the pin: Palmer 4 & 16 Player – 8 & 10 Trevino – 4 & 17

Perimeter of all courses (wooded areas) will be played as a penalty area.

All fescue is cut down and will be played as rough. Ball can be played as is. If unplayable in these areas, then a one stroke penalty.

Lost ball applies except in fescue and perimeter.

Lift, smooth, place in bunkers (if a rake is present, you can use it to smooth).

Lift, clean and place through the green (everywhere).

No local rules are in effect.

Scoring procedure

- Prior to the tournament, you all should download the Golf Genius mobile app on your smart phones. Just search for Golf Genius (it's free)
- On tournament day, you will be given a Golf Genius card prior to teeing off.
 - o One side of the card will be your Division, Tee Time, and a Golf Genius ID (GGID)
 - o On the Other side of the card will be these instructions:
Pick one player in your group to enter scores in the Golf Genius app by logging in with the GGID. Others in foursome can use GGID to see leaderboard but only 1 should do the LIVE scoring.

Each player keeps score on their scorecard for the group.

After the round, fill out the white card, verify the scores and sign the white card.

Turn in the white card to the TD (who will verify and/or post scores in Golf Genius).

Covid protocols as needed. Masks are required for entrance into the clubhouse.